

Transformations \vec{x} is a preimage of \vec{b}

A **transformation**, T , from \mathbb{R}^n to \mathbb{R}^m is a function that assigns to each vector in \mathbb{R}^n a unique vector in \mathbb{R}^m . If $T(\vec{x}) = \vec{b}$, we say that \vec{b} is the **image** of \vec{x} under T .

\mathbb{R}^n is called the **domain** of T and \mathbb{R}^m is called the **codomain** of T . The set of all images found under T is called the **range** of T .

Example

Suppose that T is the transformation defined by the rule $T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) = \begin{bmatrix} x_2 \\ 0 \end{bmatrix}$. What are the domain,

codomain, and range of T ? What is the image of \vec{x} where $\vec{x} = [5 \ -2 \ -7]^T$? Describe the set of vectors whose images are $\vec{0}$.

The Domain of T is \mathbb{R}^3 and the codomain is \mathbb{R}^2 .

The Range of T is not all of \mathbb{R}^2 .

The Range is $\left\{ \begin{bmatrix} t \\ 0 \end{bmatrix} \mid t \in \mathbb{R} \right\}$ which, in fact, is \mathbb{R}^1 .

$$T\left(\begin{bmatrix} 5 \\ -2 \\ -7 \end{bmatrix}\right) = \begin{bmatrix} -2 \\ 0 \end{bmatrix}$$

The image of $\begin{bmatrix} 5 \\ -2 \\ -7 \end{bmatrix}$ is $\begin{bmatrix} -2 \\ 0 \end{bmatrix}$ and a preimage of $\begin{bmatrix} -2 \\ 0 \end{bmatrix}$ is $\begin{bmatrix} 5 \\ -2 \\ -7 \end{bmatrix}$.

The preimages of $\vec{0}$ all come from the

$$\text{set } \left\{ \begin{bmatrix} s \\ 0 \\ t \end{bmatrix} \mid s, t \in \mathbb{R} \right\}$$

Linear Transformations

A linear transformation, $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$, is a transformation that satisfies both of the following properties.

$$T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v}) \text{ and } T(c\vec{u}) = cT(\vec{u}) \quad \forall \vec{u}, \vec{v} \in \mathbb{R}^n \text{ and } c \in \mathbb{R}$$

Example

Show that $T_1 \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) = \begin{bmatrix} x_2 \\ 0 \end{bmatrix}$ is a linear transformation whereas $T_2 \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) = \begin{bmatrix} x_2 \\ 1 \end{bmatrix}$ is not.

$$\begin{aligned} T_1 \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \right) &= T_1 \left(\begin{bmatrix} x_1 + y_1 \\ x_2 + y_2 \\ x_3 + y_3 \end{bmatrix} \right) \\ &= \begin{bmatrix} x_2 + y_2 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} x_2 \\ 0 \end{bmatrix} + \begin{bmatrix} y_2 \\ 0 \end{bmatrix} \\ &= T_1 \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) + T_1 \left(\begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \right) \end{aligned}$$

$$\begin{aligned} T_1 \left(c \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) &= T_1 \left(\begin{bmatrix} cx_1 \\ cx_2 \\ cx_3 \end{bmatrix} \right) \\ &= \begin{bmatrix} cx_2 \\ 0 \end{bmatrix} \\ &= c \begin{bmatrix} x_2 \\ 0 \end{bmatrix} \\ &= c T_1 \left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) \quad Q.E.D. \end{aligned}$$

To show that T_2 is not a linear transformation we only need show one counterexample.

$$T_2 \left(\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \quad T_2 \left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$T_2 \left(\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ 1 \end{bmatrix}, \quad T_2 \left(\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \right) + T_2 \left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$$

Q.E.D.

$$\begin{bmatrix} -2 \\ 3 \end{bmatrix} = -2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} 0 \\ 1 \end{bmatrix} \\ = -2 \vec{e}_1 + 3 \vec{e}_2$$

Example

Draw $T\left(\begin{bmatrix} -2 \\ 3 \end{bmatrix}\right)$ given that T is a linear transformation and the images for $\vec{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\vec{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ are those shown in Figure 1.

$$\begin{aligned} T\left(\begin{bmatrix} -2 \\ 3 \end{bmatrix}\right) &= T(-2\vec{e}_1 + 3\vec{e}_2) \\ &= T(-2\vec{e}_1) + T(3\vec{e}_2) \\ &= -2T(\vec{e}_1) + 3T(\vec{e}_2) \end{aligned}$$

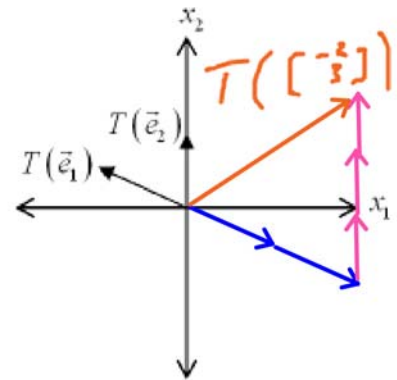


Figure 1: Transformation Vectors

A definition and a very convenient fact

The identity matrix, I_n , is the $n \times n$ matrix that has 1s for every entry along the main diagonal and 0 for every other entry.

If we let \vec{e}_i represent the i^{th} column of I_n , then the images of $\vec{e}_1, \vec{e}_2, \dots, \vec{e}_n$ under the linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ completely determines all of the images under T .

Example

Suppose that $T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ and that $T(\vec{e}_1) = \begin{bmatrix} 3 \\ -2 \end{bmatrix}$, $T(\vec{e}_2) = \begin{bmatrix} -1 \\ 4 \end{bmatrix}$, and $T(\vec{e}_3) = \begin{bmatrix} 5 \\ 0 \end{bmatrix}$.

a. Determine $T\left(\begin{bmatrix} -6 & 2 & 1 \end{bmatrix}^T\right)$.

$$\begin{aligned} T\left(\begin{bmatrix} -6 \\ 2 \\ 1 \end{bmatrix}\right) &= T(-6\vec{e}_1 + 2\vec{e}_2 + \vec{e}_3) \\ &= -6T(\vec{e}_1) + 2T(\vec{e}_2) + T(\vec{e}_3) \\ &= -6\begin{bmatrix} 3 \\ -2 \end{bmatrix} + 2\begin{bmatrix} -1 \\ 4 \end{bmatrix} + \begin{bmatrix} 5 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} -15 \\ 20 \end{bmatrix} \end{aligned}$$

$$T(\vec{e}_1) = \begin{bmatrix} 3 \\ -2 \end{bmatrix}, T(\vec{e}_2) = \begin{bmatrix} -1 \\ 4 \end{bmatrix}, \text{ and } T(\vec{e}_3) = \begin{bmatrix} 5 \\ 0 \end{bmatrix}$$

b. Find a matrix, M , with the property that $T(\vec{x}) = M\vec{x} \quad \forall \quad \vec{x} \in \mathbb{R}^3$.

$$\begin{aligned} T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}\right) &= T(x_1\vec{e}_1 + x_2\vec{e}_2 + x_3\vec{e}_3) \\ &= x_1T(\vec{e}_1) + x_2T(\vec{e}_2) + x_3T(\vec{e}_3) \\ &= x_1\begin{bmatrix} 3 \\ -2 \end{bmatrix} + x_2\begin{bmatrix} -1 \\ 4 \end{bmatrix} + x_3\begin{bmatrix} 5 \\ 0 \end{bmatrix} \\ &= \begin{bmatrix} 3x_1 & -x_2 & 5x_3 \\ -2x_1 & 4x_2 & 0x_3 \end{bmatrix} \\ &= \begin{bmatrix} 3 & -1 & 5 \\ -2 & 4 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \end{aligned}$$

Theorem

Every transformation of form $T(\vec{x}) = A\vec{x}$ is a linear transformation and if T is a linear transformation there exists a unique matrix A such that $T(\vec{x}) = A\vec{x}$.

Example

Suppose that $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ is a linear transformation. Find the matrix for T if $T(\vec{e}_1) = \begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix}$ and

$$T(\vec{e}_2) = \begin{bmatrix} a_{12} \\ a_{22} \end{bmatrix}.$$

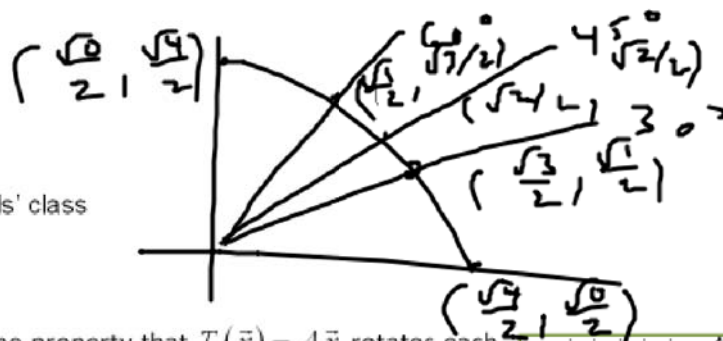
$$\begin{aligned} T\left(\begin{bmatrix} x_1 \\ x_2 \end{bmatrix}\right) &= x_1T(\vec{e}_1) + x_2T(\vec{e}_2) \\ &= x_1\begin{bmatrix} a_{11} \\ a_{21} \end{bmatrix} + x_2\begin{bmatrix} a_{12} \\ a_{22} \end{bmatrix} \\ &= \begin{bmatrix} a_{11}x_1 + a_{12}x_2 \\ a_{21}x_1 + a_{22}x_2 \end{bmatrix} \\ &= \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \end{aligned}$$

Example

Show that $T(\vec{x}) = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \vec{x}$ is a linear transformation.

$$\begin{aligned}
 T\left(\begin{bmatrix} a \\ b \end{bmatrix} + \begin{bmatrix} c \\ d \end{bmatrix}\right) &= T\left(\begin{bmatrix} a+c \\ b+d \end{bmatrix}\right) \\
 &= \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} a+c \\ b+d \end{bmatrix} \\
 &= \begin{bmatrix} a_{11}(a+c) + a_{12}(b+d) \\ a_{21}(a+c) + a_{22}(b+d) \end{bmatrix} \\
 &= \begin{bmatrix} (a_{11}a + a_{12}b) + (a_{11}c + a_{12}d) \\ (a_{21}a + a_{22}b) + (a_{21}c + a_{22}d) \end{bmatrix} \\
 &= \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} + \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} c \\ d \end{bmatrix} \\
 &= T\left(\begin{bmatrix} a \\ b \end{bmatrix}\right) + T\left(\begin{bmatrix} c \\ d \end{bmatrix}\right)
 \end{aligned}$$

$$\begin{aligned}
 T\left(k \begin{bmatrix} a \\ b \end{bmatrix}\right) &= \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} ka \\ kb \end{bmatrix} \\
 &= \begin{bmatrix} ka_{11}a + ka_{12}b \\ ka_{21}a + ka_{22}b \end{bmatrix} \\
 &= k \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} \\
 &= k T\left(\begin{bmatrix} a \\ b \end{bmatrix}\right) \quad \text{Q.E.D.}
 \end{aligned}$$

**Example**

Find a matrix A with the property that $T(\vec{x}) = A\vec{x}$ rotates each vector in the x_1x_2 -plane by 60° in the counter-clockwise direction. Illustrate the effect of the transformation on the "unit square" shown in Figure 2.

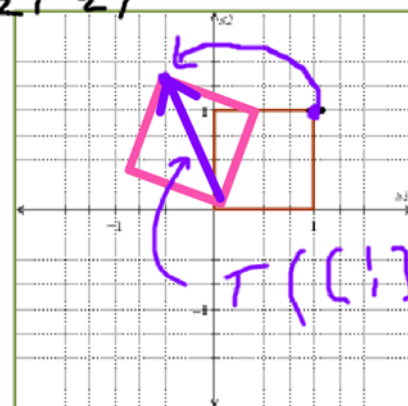
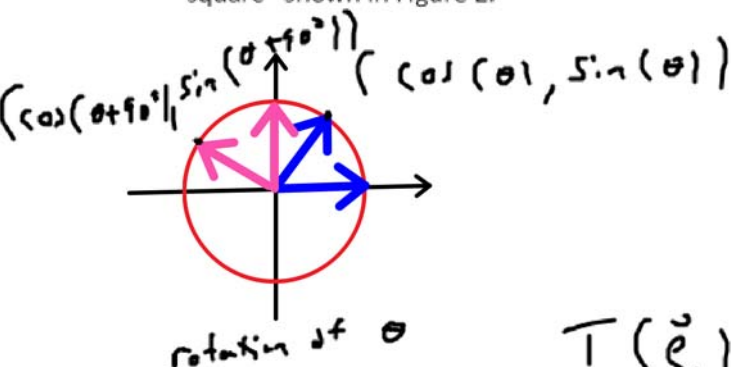


Figure 2: Rotated "unit square"

$$T(\vec{e}_1) = \begin{bmatrix} \cos(\theta) \\ \sin(\theta) \end{bmatrix}$$

$$T(\vec{e}_2) = \begin{bmatrix} \cos(\theta + 90^\circ) \\ \sin(\theta + 90^\circ) \end{bmatrix}$$

$$= \begin{bmatrix} \cos(\theta) \cos(90^\circ) - \sin(\theta) \sin(90^\circ) \\ \sin(\theta) \cos(90^\circ) + \cos(\theta) \sin(90^\circ) \end{bmatrix}$$

$$= \begin{bmatrix} -\sin(\theta) \\ \cos(\theta) \end{bmatrix}$$

VOILA! The transformation matrix for a rotation of θ is

$$A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$$

For $\theta = 60^\circ$

$$A = \begin{bmatrix} \cos(60^\circ) & -\sin(60^\circ) \\ \sin(60^\circ) & \cos(60^\circ) \end{bmatrix} = \begin{bmatrix} 1/2 & -\sqrt{3}/2 \\ \sqrt{3}/2 & 1/2 \end{bmatrix}$$

$$T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1/2 \\ \sqrt{3}/2 \end{bmatrix} \quad T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} -\sqrt{3}/2 \\ 1/2 \end{bmatrix}$$

$$T\left(\begin{bmatrix} 0 \\ 0 \end{bmatrix}\right) = A\begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad T\left(\begin{bmatrix} 1 \\ 1 \end{bmatrix}\right) = A\begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} 1/2 - \sqrt{3}/2 \\ \sqrt{3}/2 + 1/2 \end{bmatrix}$$

$$\approx \begin{bmatrix} -.4 \\ 1.4 \end{bmatrix}$$

A transformation that is both surjective and injective is called bijective

Definitions and a Theorem

The linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is onto \mathbb{R}^m if and only if the range of the transformation is \mathbb{R}^m ; that is, the transformation is onto \mathbb{R}^m if and only if every vector in \mathbb{R}^m is the image of at least one vector in \mathbb{R}^n . Surjective

The linear transformation $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is one-to-one if and only if $T(\vec{u}) = T(\vec{v}) \Leftrightarrow \vec{u} = \vec{v}$. It is trivially shown that the transformation is one-to-one if and only if the only solution to $T(\vec{x}) = \vec{0}$ is $\vec{0}$. Injective

Example

Let $A = \begin{bmatrix} 3 & -2 & -16 \\ 2 & 4 & 16 \end{bmatrix}$. Determine whether or not the linear transformation $T(\vec{x}) = A\vec{x}$ is onto and also whether or not it is one-to-one.

T maps \mathbb{R}^3 to \mathbb{R}^2 so T cannot possibly be one-to-one (injective).

To answer the "onto" question we need to determine if $\begin{bmatrix} 3 & -2 & -16 \\ 2 & 4 & 16 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$ can ever have no solutions.

$$\left[\begin{array}{ccc|c} 3 & -2 & -16 & b_1 \\ 2 & 4 & 16 & b_2 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 0 & -2 & * \\ 0 & 1 & 5 & * \end{array} \right]$$

The RREF matrix never results in $0 = \text{not } 0$, so the system has solutions regardless of the specific vector $\begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$.
The transformation is onto \mathbb{R}^2 .